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### HIERARCHICAL CORRELATION OF INTRUSION DETECTION EVENTS

### BACKGROUND OF THE INVENTION

### 1. Technical Field:

The present invention is directed toward presenting

network security and intrusion information to a user.

More specifically, the present invention provides a

scalable method, computer program product, and apparatus
for concise display of information relating to a series
of security violations.

# 10 2. Description of Related Art:

Much of the progress in computer technology in recent years has centered around inter-computer communication. Networks of small-scale computers have all but replaced the bulky mainframe computers of the past. It is less expensive and more efficient for users to share data among single-user workstations and small-scale servers than it is to share computing time on a single mainframe computer.

Increases in connectivity between computers,

20 especially through the Internet, the world's largest and most interconnected computer network, are not without costs. Increased connectivity brings with it an increased likelihood of a security breach or other malevolent activity. Put another way, the more

25 accessible computers become, the more they will be accessed.

It is thus imperative for organizations that rely on networks of computers to have effective security violation detection systems in place to prevent and

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remedy security compromises. In particular, where many system events that might be categorized as suspicious take place, it is important to be able to sort through a large amount of event data to determine what is actually taking place. When system events are simply "dumped" to a human administrator or user, it is difficult for the human administrator to sort through and make sense of the data.

A number of systems have been developed to address this need. Currently available systems apply pattern-matching techniques to identify automatically particular types of security breaches from system events.

Automated pattern-matching systems that "simulate" reasoning--however much they aid network administrators in interpreting the large volumes of event data produced within a network--are not without limitations.

Pattern-matching algorithms are only as effective as they patterns they search for. They have little ability to adapt to situations not envisioned by their designers.

What is needed, then is a system for presenting information about security-related events in a system, that puts the information into a form that a human administrator can readily work with. Further, what is needed is a system that is scalable—that is, one that can be expanded proportionally with the size of the network so as to accommodate networks of various sizes.

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### SUMMARY OF THE INVENTION

The present invention provides a method, computer program product, and apparatus for presenting data about security-related events that puts the data into a concise form. Events are abstracted into a set data-type identifying the source, target, and category of the event. Sets with common elements are grouped together, and those set-groups having a severity exceeding a threshold are designated "situations." The set-groups and situations are propagated to higher-level systems within a hierarchy of "correlation servers," where they are aggregated to form higher-level set-groups and situations. The hierarchical approach allows for a division of labor among correlation servers in a large network and allows the entire system to be scaled to fit the size of the network.

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# BRIEF DESCRIPTION OF THE DRAWINGS

The novel features believed characteristic of the invention are set forth in the appended claims. The invention itself, however, as well as a preferred mode of use, further objectives and advantages thereof, will best be understood by reference to the following detailed description of an illustrative embodiment when read in conjunction with the accompanying drawings, wherein:

Figure 1 is a diagram of a networked data processing system in which the present invention may be implemented;

Figure 2 is a block diagram of a server system within the networked data processing system of Figure 1;

Figure 3 is a block diagram of a client system
within the networked data processing system of Figure 1;

Figure 4A is a diagram of security attacks within a preferred embodiment of the present invention;

Figure 4B is a diagram of security attacks within a preferred embodiment of the present invention;

Figure 4C is a diagram of security attacks within a preferred embodiment of the present invention;

Figure 5 is a representation of a security event within a preferred embodiment of the present invention;

**Figure 6** is a diagram of a group of security events in a preferred embodiment of the present invention;

Figure 7 is a diagram of groups and situations within a preferred embodiment of the present invention;

Figure 8 is a diagram of groups and situations within a preferred embodiment of the present invention;

Figure 9 is a flowchart representation of a process of generalizing security-related events into situations,

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in accordance with a preferred embodiment of the present invention;

Figure 10 is a diagram of a hierarchical correlation system in accordance with a preferred embodiment of the present invention;

Figure 11 is a diagram of a delta packet in accordance with a preferred embodiment of the present invention;

Figure 12 is a diagram depicting how two or more

10 delta packets may be combined to yield a new delta packet
in accordance with a preferred embodiment of the present
invention; and

Figure 13 is a flowchart representation of a process of hierarchically correlating intrusion detection events in accordance with a preferred embodiment of the present invention.

#### DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT

With reference now to the figures, **Figure 1** depicts a pictorial representation of a network of data processing systems in which the present invention may be implemented.

Network data processing system 100 is a network of computers in which the present invention may be implemented. Network data processing system 100 contains a network 102, which is the medium used to provide communications links between various devices and computers connected together within network data processing system 100. Network 102 may include connections, such as wire, wireless communication links, or fiber optic cables.

In the depicted example, server 104 is connected to network 102 along with storage unit 106. In addition, clients 108, 110, and 112 are connected to network 102. These clients 108, 110, and 112 may be, for example, personal computers or network computers. In the depicted example, server 104 provides data, such as boot files, operating system images, and applications to clients

- 108-112. Clients 108, 110, and 112 are clients to server
  104. Network data processing system 100 may include
  additional servers, clients, and other devices not shown.
  In the depicted example, network data processing system
  100 is the Internet with network 102 representing a
  worldwide collection of networks and gateways that use the
  TCP/IP suite of protocols to communicate with one another.
  At the heart of the Internet is a backbone of high-speed
  data communication lines between major nodes or host
  computers, consisting of thousands of commercial,
- 30 government, educational and other computer systems that

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route data and messages. Of course, network data processing system 100 also may be implemented as a number of different types of networks, such as for example, an intranet, a local area network (LAN), or a wide area network (WAN). Figure 1 is intended as an example, and not as an architectural limitation for the present invention.

Referring to Figure 2, a block diagram of a data processing system that may be implemented as a server, such as server 104 in Figure 1, is depicted in accordance 10 with a preferred embodiment of the present invention. Data processing system 200 may be a symmetric multiprocessor (SMP) system including a plurality of processors 202 and 204 connected to system bus 206. Alternatively, a single processor system may be employed.

15 Also connected to system bus 206 is memory controller/cache 208, which provides an interface to local memory 209. I/O bus bridge 210 is connected to system bus 206 and provides an interface to I/O bus 212. controller/cache 208 and I/O bus bridge 210 may be integrated as depicted.

Peripheral component interconnect (PCI) bus bridge 214 connected to I/O bus 212 provides an interface to PCI local bus 216. A number of modems may be connected to PCI local bus 216. Typical PCI bus implementations will 25 support four PCI expansion slots or add-in connectors. Communications links to network computers 108-112 in Figure 1 may be provided through modem 218 and network adapter 220 connected to PCI local bus 216 through add-in boards.

30 Additional PCI bus bridges 222 and 224 provide interfaces for additional PCI local buses 226 and 228,

from which additional modems or network adapters may be supported. In this manner, data processing system 200 allows connections to multiple network computers. A memory-mapped graphics adapter 230 and hard disk 232 may also be connected to I/O bus 212 as depicted, either directly or indirectly.

Those of ordinary skill in the art will appreciate that the hardware depicted in **Figure 2** may vary. For example, other peripheral devices, such as optical disk drives and the like, also may be used in addition to or in place of the hardware depicted. The depicted example is not meant to imply architectural limitations with respect to the present invention.

The data processing system depicted in **Figure 2** may

15 be, for example, an IBM e-Server pSeries system, a

product of International Business Machines Corporation in

Armonk, New York, running the Advanced Interactive

Executive (AIX) operating system or LINUX operating

system.

20 With reference now to **Figure 3**, a block diagram illustrating a data processing system is depicted in which the present invention may be implemented. Data processing system **300** is an example of a client computer. Data processing system **300** employs a peripheral component

25 interconnect (PCI) local bus architecture. Although the depicted example employs a PCI bus, other bus architectures such as Accelerated Graphics Port (AGP) and Industry Standard Architecture (ISA) may be used.

Processor 302 and main memory 304 are connected to PCI

30 local bus 306 through PCI bridge 308. PCI bridge 308 also may include an integrated memory controller and cache memory for processor 302. Additional connections to PCI

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local bus 306 may be made through direct component interconnection or through add-in boards. In the depicted example, local area network (LAN) adapter 310, SCSI host bus adapter 312, and expansion bus interface 314 are connected to PCI local bus 306 by direct component connection. In contrast, audio adapter 316, graphics adapter 318, and audio/video adapter 319 are connected to PCI local bus 306 by add-in boards inserted into expansion slots. Expansion bus interface 314 provides a connection for a keyboard and mouse adapter 320, modem 322, and additional memory 324. Small computer system interface (SCSI) host bus adapter 312 provides a connection for hard disk drive 326, tape drive 328, and CD-ROM drive 330. Typical PCI local bus implementations will support three

An operating system runs on processor 302 and is used to coordinate and provide control of various components within data processing system 300 in Figure 3. The operating system may be a commercially available operating system, such as Windows 2000, which is available from Microsoft Corporation. An object oriented programming system such as Java may run in conjunction with the operating system and provide calls to the operating system from Java programs or applications executing on data processing system 300. "Java" is a trademark of Sun Microsystems, Inc. Instructions for the operating system, the object-oriented operating system, and applications or programs are located on storage devices, such as hard disk drive 326, and may be loaded into main memory 304 for execution by processor 302.

or four PCI expansion slots or add-in connectors.

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Those of ordinary skill in the art will appreciate that the hardware in **Figure 3** may vary depending on the implementation. Other internal hardware or peripheral devices, such as flash ROM (or equivalent nonvolatile memory) or optical disk drives and the like, may be used in addition to or in place of the hardware depicted in **Figure 3**. Also, the processes of the present invention may be applied to a multiprocessor data processing system.

As another example, data processing system 300 may be a stand-alone system configured to be bootable without relying on some type of network communication interface, whether or not data processing system 300 comprises some type of network communication interface. As a further example, data processing system 300 may be a Personal Digital Assistant (PDA) device, which is configured with ROM and/or flash ROM in order to provide non-volatile memory for storing operating system files and/or user-generated data.

The depicted example in **Figure 3** and above-described examples are not meant to imply architectural limitations. For example, data processing system **300** also may be a notebook computer or hand held computer in addition to taking the form of a PDA. Data processing system **300** also may be a kiosk or a Web appliance.

The present invention provides a method, computer program product, and apparatus for reporting possible security violations in a network data processing system containing several individual client or server computers. The techniques of the present invention allow information about potential security violations to be summarized and presented to a user in a concise and easy to understand

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format.

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Figures 4A-4C depict a number of different scenarios in which attacks (or suspicious activity) directed at a network can occur in a preferred embodiment of the present invention. Figure 4A depicts the situation where a single source computer 400 directs a number of attacks 402 toward a single target computer 404. Attacks 402 may be of a single type, such as in the case of a "denial of service attack," in which target computer 404 would be flooded with electronic mail or other network information from source computer 400. Alternatively, the attacks may be of different types, such as an attempt to break into a user's account on target computer 404, coupled with the transmission of a "Trojan horse" program via electronic (A "Trojan horse," much like the famous Trojan horse of classical antiquity, is a computer program that appears useful, but actually contains hidden code with a harmful effect.)

Figure 4B depicts a situation in which a single source computer 406 directs attacks 408 at several computers 410 within the network. Figure 4C depicts another situation in which several source computer 412 direct attacks 414 at a single target computer 416.

One easily understands what is happening within the

25 network when attacks are summarized. That is, if one is
told that "Computer A is attacking computers on the
network," one knows immediately to do something about
"Computer A." If, on the other hand, if one reads a list
of all of the possibly suspicious activity in the

30 network, one may experience information overload; one may
not realize that a problem exists with "Computer A."
This is particularly true when "Computer A" attacks

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multiple computers, as in **Figure 4B**. The present invention provides a way to summarize reports of suspicious activity in such a way that an administrator operating a computer system within the network can easily identify and correct security problems.

Figure 5 depicts a data representation 500 of a single suspicious event or attack (security attacks being a subclass of event) in accordance with a preferred embodiment of the present invention. When an event occurs, an instance of data representation 500 is generated to record the event. An event can be represented as a triplet (or possibly a grouping of higher cardinality) containing the elements depicted, source computer 502, target computer 504, and event category 506. Source computer 502 and target computer 504 are relatively straightforward in that they represent the source computer from which the event emanates and the target computer of the event. Event category 506 represents the general type of event that has occurred. Possible event categories include, but are not limited to, web server event, e-mail event, Trojan horse, denial of service, virus, network event, authentication failures, and access violations.

Figure 6 is a diagram depicting how multiple
25 identical events may be conceptualized together in a
group 600 in a preferred embodiment of the present
invention. A group is an aggregation of events in which
all of the events have at least one common element.

Any given group has a particular severity level
30 associated with it. The severity level of a given group
is a function of 1.) the number of events comprising the
group, and 2.) the values of the common elements in the

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group. For instance, a group representing a large number of very serious attacks (those that attack critical targets or attack in a severe way) will have a high severity level, and a group representing a small number of relatively minor attacks will have a low severity level. Any appropriate formula or function for calculating the severity level of a group may be used.

A situation is a group in which the severity level exceeds a certain pre-determined threshold. The pre-determined threshold may vary depending on how many and which of the three elements all of the events in a situation have in common and based on how serious the particular security events involved are. The threshold for each group may be set by formula or by assigning a fixed number to each group type (e.g., all (1, \*, 3) groups have threshold 25). The important thing is for each group type to have an associated threshold.

In this case, group 600 represents that a number of events with source "1," target "2," and event category "3" have occurred. (In this and the examples that follow, numbers are used to represent the values within the event triplets. In an actual implementation, any form of representation could be used; numbers are used here for simplicity.) In the example, the severity level of group 600 is 21 (i.e. 7 points for each event in the group-note again, however, that any formula for calculating a severity level that is reasonably related to the qualitative severity of the events making up the group may be used). If the threshold for this type of group (i.e., one holding (1, 2, 3) events) is set at 18, then group 600 is designated a situation, since group 600's severity level of 21 exceeds the threshold 18.

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In short, as the terms are used in this document, a group is a collection of similar or identical events. A situation is a group wherein the severity level exceeds a certain predetermined threshold. Situations are reported to an administrator or user as summaries of security attacks.

Figure 7 shows how a situation with a broader scope can be composed from multiple similar events in a preferred embodiment of the present invention. Situation 700 summarizes several events that all have source "1" and target "2." These events include a group of events with event category "3" 702 and a group of events with event category "4" 704. In response to deriving situation 700 from its underlying events, a user or administrator can be notified simply that "Computer 1 is directing security attacks against Computer 2," through a text message, graphical alert, audio message, or the like.

Figure 8 shows how, in a preferred embodiment of the present invention, a situation 800 with an even broader scope can be generated. Situation 800 represents that source computer "1" is directing various attacks at computers within the network. Situation 800 is generalized from the events underlying situation 802, which is generalized from event groups 804 and 806. In addition, situation 800 also includes events from event group 808, which represents a different target computer that situation 802 and its underlying groups.

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Class	Source	Target	Category
Situation 1	X	X	X
Situation 2-1	X	X	
Situation 2-2		X	X
Situation 2-3	X		X
Situation 3-1	Х		
Situation 3-2		X	
Situation 3-3			X

TABLE I: Which elements are held in common in each class

Table I is a listing of situation classes in a preferred embodiment of the present invention. Each of these situation classes is defined by which elements of the situation sets are held in common in each of the situations. Situation classes provide a means of categorizing situations according to how many elements are held in common across the events making up the situation. For instance, Table I shows that a Situation 2-3 holds events having common source and event categories. A situation 2-3, for example, could contain events (1, 2, 3), (1, 3, 3), (1, 1, 3), (1, 4, 3), etc., since in each one of these events, the source (1) and category (3) are the same.

15 Situation classes are significant in that they both describe a pattern of attack (e.g., many machines targeting a single machine, or a single machine targeting many machines with the same type of attack, etc.) and a degree of seriousness of the attacks. A Situation 1, for instance, is made up of identical events. For a Situation 1 to even exist, however, a serious level of identical security attacks must exist at a single target, all with the same attack source. This "serious level" of

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attack may be serious because of the particular type, source or target of the attacks, or it may be serious because of a large number of attack events. Nonetheless, the level of attack at the single target will be very high.

Contrast Situation 1 with Situation 3-3. In Situation 3-3, only the event category is held in common. Thus, attacks may be spread out across many targets. Therefore, the attacks at each target may be on a small scale, but the aggregate number of attacks is large, when all machines in the network are considered.

Figure 9 is a flowchart representation of a process of generalizing events to derive situations, in accordance with a preferred embodiment of the present invention. First a list of events that occurred during a given time period is collected (step 900). event in the list is then considered (step 902). event is then placed in all groups in which the event may be classified (e.g., if the event is (1, 2, 3), it may be placed in groups (1, 2, \*), (1, \*, 3), (\*, 2, 3), (1, \*, \*), (\*, 2, \*), (\*, \*, 3), and (1, 2, 3)) (step **904**). there are more events in the list (step 906), the process cycles to step 902 to process the additional events. not, then the thresholds and severity levels for each of the groups is ascertained (e.g., calculated or looked up) (step 908). Finally, groups that exceed their respective pre-determined thresholds are displayed as situations to a user or administrator (step 910).

The process of aggregation and correlation as

described above may be executed within a single server, such as server 104 of Figure 1. As the network increases in size and population, however, the workload on that

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single server will increase. As the network enlarges, at some point the workload will become so high that the task becomes intractable. It then becomes important to be able to scale the computing power devoted to aggregation and correlation to match the workload.

Figure 10 is a diagram of a hierarchical correlation system in accordance with a preferred embodiment of the present invention. The distributed computer system depicted in Figure 10 is populated with groups of computers 1000, 1002, and 1004. Each of these groups is monitored by correlation servers 1006, 1014, and 1022. For instance, computer group 1000 is monitored by correlation server 1006. Correlation servers 1006, 1014, and 1022 each monitor their respective computer groups and aggregate groups of events, according to the technique taught earlier in this document.

Each of these event groups, as was earlier noted, has a severity level associated with it. Over time, as the network is monitored and the severity level periodically re-measured, the severity levels may increase or decrease. The change in the severity level for a given group is the "delta" severity of that group (the Greek letter  $\Delta$  or "delta" is customarily used to denote the change in a quantity).

While the term "delta severity" is used to denote the data which summarizes the severity status of a situation, the reader should appreciate that other data summarizing the situation could be used. The point is that the higher level correlation server should not be getting the raw data to recorrelate, but rather the results from a lower level correlation. Thus, the term "propagating the delta severity" should be interpreted to

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emcompass other data messages which summarize a situation severity from a lower level to a higher level correlation server. A change from a prior situation severity level is simply the preferred embodiment of the invention.

Correlation server 1006 calculates the delta severity for each group each time the severity is re-calculated. If the severity has not been calculated before, the delta severity is defined to be the current severity. That is, it is the delta severity with respect to a zero severity level. In addition to including the delta severity in the delta packet, all other changes to the group are packaged as well. For example, over time the group may grow to include additional sources and attack destinations. These additional sources and destinations are conveyed in the delta packet.

Correlation creates delta packet 1008 from its calculations of delta severity. Delta packet 1008 contains entries corresponding to all of the groups having non-zero delta severity. A diagram of an example delta packet is provided in Figure 11.

Delta packet 1008 is transmitted to correlation server 1010, which combines delta packet 1008 with delta packet 1012 to form a new delta packet 1016. Delta packet 1012 is generated by correlation server 1014 in the same way as delta packet 1008. Figure 12 depicts one way in which delta packets may be combined.

Correlation server 1010 transmits delta packet 1016 to correlation server 1018, the highest-level correlation server in the hierarchy. There, delta packet 1016 is combined with delta packet 1020 from correlation server 1022 to form a final delta packet (not shown). This

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final delta packet is used to update the severity levels for all groups with non-zero delta severity at the top level of the hierarchy.

The first time that delta packets are propagated up the hierarchy, correlation server 1018 will, of course, reflect a zero severity for all possible groups. Thus, the first final delta packet to be assembled will contain the initial severity values for the entire network.

Groups at top-level may be promoted to situations by determining whether the top-level groups' severity values exceed predetermined thresholds. This step is, thus, no different than in the case involving a single correlation server. The situations can then be presented to a human operator.

Figure 11 is a diagram of a delta packet 1100 in accordance with a preferred embodiment of the present invention. Delta packet 1100 contains two data fields. Data field 1102 stores the identities of the groups whose severity levels have changed. Data field 1104 stores the delta severities associated with these groups.

Figure 12 is a diagram depicting how two or more delta packets may be combined to yield a new delta packet in accordance with a preferred embodiment of the present invention. Delta packet 1200 is combined with delta packet 1202. For each group that is common to both delta packet 1200 and delta packet 1202, the delta severities are merely added. The other groups and their delta severities are simply appended to new delta packet 1204, and those groups whose combined delta severities are zero are simply removed from new delta packet 1204. Note that simple addition of delta severities is not the only way to combine delta packets. Other operations, such as

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taking an arithmetic or geometric mean, are acceptable as well. Other elements, such as lists of sources and destinations may also be combined.

**Figure 13** is a flowchart representation of a process of hierarchically correlating intrusion detection events in accordance with a preferred embodiment of the present invention.

First the events are aggregated into groups as described in Figure 9 (step 1300). Next, the delta severities for each group are calculated (step 1302). Then, the non-zero delta severities and their corresponding groups are propagated up as delta packets to the next level in the hierarchy (step 1304). At the next level, all of the received delta packets are combined to form a new delta packet (step 1306). current level is not the highest level in the hierarchy (step 1308), then the process cycles to step 1304 to propagate the new delta packet up to the next level. When the highest level is finally reached, the severity levels stored within the top-level system are updated according to the final (cumulative) delta packet now in memory (step 1310). Finally, those groups with exceeded severity thresholds are reported to a human operator as situations (step 1312).

It is important to note that while the present invention has been described in the context of a fully functioning data processing system, those of ordinary skill in the art will appreciate that the processes of the present invention are capable of being distributed in the form of a computer readable medium of instructions and a variety of forms and that the present invention applies equally regardless of the particular type of

data processing system.

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signal bearing media actually used to carry out the distribution. Examples of computer readable media include recordable-type media, such as a floppy disk, a hard disk drive, a RAM, CD-ROMs, DVD-ROMs, and transmission-type media, such as digital and analog communications links, wired or wireless communications links using transmission forms, such as, for example, radio frequency and light wave transmissions. The computer readable media may take the form of coded

formats that are decoded for actual use in a particular

The description of the present invention has been presented for purposes of illustration and description, and is not intended to be exhaustive or limited to the invention in the form disclosed. Many modifications and variations will be apparent to those of ordinary skill in the art. The embodiment was chosen and described in order to best explain the principles of the invention, the practical application, and to enable others of ordinary skill in the art to understand the invention for

various embodiments with various modifications as are

suited to the particular use contemplated.